

Ashley Daniel Wilkie

www.ashleywilkie.co.uk

Home Address: 10 Wheatley Way
Chalfont St Peter
Gerrards Cross
Buckinghamshire
SL9 0JE

Email: ashleywilkie1995@gmail.com
Telephone: 07588 848725 (9am-5pm)
Driving Licence: Full/Clean
Portfolio: www.ashleywilkie.co.uk

LinkedIn: www.linkedin.com/pub/ashley-wilkie/82/926/99

Profile

Ashley Wilkie is a Creative Media Arts graduate from Bournemouth University. Ashley is a freelance artist, designer and creative enthusiast. His desire to produce new and exciting ideas with art and technology which have driven him to work at the edge of his creative knowledge, often producing dazzling experiences.

Reaching into “Medias” such as video manipulation, installations, light art and illustration using “Mediums” such as projection, interactivity, sculpture and screen based content, Ashley develops across a variety of software’s and art practices.

Working with clients such as UK Young Artists, SquidSoup and The Royal Edinburgh Tattoo, has fuelled the eagerness to develop knowledge and artistic expression within the creative field as a designer. Doing so has provided opportunity to explore more avenues of interesting and imaginative technologies that drives the desire to innovate and create with an enthusiasm to learn and educate more everyday.

Education and Training:

2013 – 2017 Bournemouth University, Dorset

MA Creative Media Arts: Data and Innovation – Awaiting Results

- The course delivers a unique combination of media art and design methodologies alongside basic management and business analytics, to help you build a successful career or venture within this dynamic sector of media arts. The curriculum is being driven by a creative sector founded on a fusion between digital technologies, creative practice and the wider arts and humanities.

Digital Media Design BA (Hons) – Result: **First Class Hons**

- Designing, directing and developing digital technology and media across a range of emerging platforms, working at the cutting edge of advanced digital media production environments, combing digital design, coding and creative software skills with animation, writing, sound and video. Designing for online media and advertising, social media applications, advanced online games, physical media installations for exhibitions and mobile apps

2006 – 2013 The Chalfont Community College, Buckinghamshire

A Levels 2011- 2013

- A* (Photography, Video and Animation)
- 2 x B’s (Mathematics, Design Technology)

GCSE 2006 – 2011

- 10 Passes A-C (including English, Mathematics, Additional Mathematics, Science and ICT)

Individual Art Experience

UK Young Artist, Derby, October 2016

- As part of UK Young Artist 2016 the project *Immersed Obsolescence* was exhibited

Graduation Exhibition, Bournemouth University, June 2016

- As part of BA Digital Media Design the project *Anthropocene* was exhibited.

Ambient Bodies, Bournemouth University, December 2015

- As part of BA Digital Media Design the project *Immersed Obsolescence* was exhibited.

Collaborative Art Experiences

The Royal Edinburgh Tattoo, Edinburgh Castle, August 2017

- Motion graphics artists for The Royal Edinburgh Tattoo 2017

United States Embassy, London Mayfair, November 2016

- Lead motion graphics artist for projection content as part of the 2016 election celebrations

The Royal Edinburgh Tattoo, Edinburgh Castle, August 2016

- Motion graphics artist for The Royal Edinburgh Tattoo 2016
- Assisted on technical setup of hardware and software for projection and network equipment.

Blackpool Lightpool 2016, Blackpool Tower, August 2016

- Created animated scenes for Blackpool Illuminations semi-permanent architectural projection.

The Royal Edinburgh Tattoo, Edinburgh Castle, August 2015

- Produced graphics for The Royal Edinburgh Tattoo 2015
- Assisted on technical setup of hardware for film projection and network equipment.

Technical Skills

- Motion Graphics Toolset
 - After Effects - Cinema4D - Houdini
- Adobe Creative Suite
 - Photoshop - Illustrator - Premiere
- Web Technologies
 - HTML - CSS - JQuery - JavaScript
- Code Based Applications
 - Processing - openFrameworks (c++)

Employment History

Sept 2016 – Present

Bournemouth University – Demonstrator / Lecturer

Demonstrating Photoshop, Illustrator and technical design skills to BA Media Production 1st years. The network media unit aims to develop design skills using industry standard software, which is taken forward into a practical collaborative design and development project.

June 2016 – September 2016

The Projection Studio – Projection / Motion Graphic Artist

Working at The Projection Studio alongside Ross Ashton, I returned after working on placement the previous summer to participate as Projection Mapping & 3D Motion Graphic Designer. During the projects I worked on the graphic design, 2D & 3D animation completing several of my own sections to which were used in both shows for The Royal Edinburgh Tattoo and Lightpool Blackpool Illuminations.

REFERENCES AVAILABLE ON REQUEST