

Ashley Wilkie

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Profile

Ashley Wilkie is a motion graphic artist working on physical and screen based content. A recent graduate of MA Creative Media Arts at Bournemouth University, Ashley has taken time to excel his skills in many areas of design which encompass his breath of creative knowledge. Excelling his creative skills through the desire to produce new tantalising ideas. Ashley is a confident leader, able deliver on project responsibilities as part of a team and as an individual. His freelance experience has given him the necessary skills to produce, manage and deliver projects above and beyond the clients expectation.

Education and Training:

2013 – 2017 **Bournemouth University, Dorset**

MA Creative Media Arts: Data and Innovation – Result: **Distinction**

- The course delivers a unique combination of media art and design methodologies alongside basic management and business analytics. A curriculum is being driven by a creative sector founded on a fusion between digital technologies, creative practice and the wider arts and humanities.

Digital Media Design BA (Hons) – Result: **First Class Hons**

- Designing, directing and developing digital technology and media across a range of emerging platforms, working at the cutting edge of advanced digital media production environments, combing digital design, coding and creative software skills with animation, writing, sound and video.

2006 – 2013 **The Chalfont Community College, Buckinghamshire**

A Levels 2011- 2013

- A* (Photography, Video and Animation) 2 x B's (Mathematics, Design Technology)

GCSE 2006 – 2011

- 10 Passes A-C (including English, Mathematics, Additional Mathematics, Science and ICT)

Experience

Squidsoup, October 2017 - Current

- Currently working on a number of lighting installation as part of artist collective.

4D Design, December 2017 - Current

- Currently working on a number of Freelance Motion Graphic Designer.

Christmas at Blenheim, Blenheim Palace, December 2017

- Lead Motion Graphics artists for The Projection Studio on Christmas at Blenheim Show.

The Royal Edinburgh Tattoo, Edinburgh Castle, August 2015 - 2017

- Motion graphics artists for The Royal Edinburgh Tattoo 2015-2017.
- Assisted on technical setup of hardware for projection and network equipment.

United States Embassy, London Mayfair, November 2016

- Lead motion graphics artist for projection content as part of the 2016 election celebrations.

Blackpool Lightpool 2016, Blackpool Tower, August 2016

- Motion graphic artist for The Projection Studio working on Blackpool Illuminations semi-permanent architectural projection.

Art Exhibitions

Light Up Poole, Dorset, February 2018

- Exhibiting *Juxtaproject*, a interactive projection installation as part of Light Up Poole.

UK Young Artist, Derby, October 2016

- As part of UK Young Artist 2016 the project *Immersed Obsolescence* was exhibited

Graduation Exhibition, Bournemouth University, June 2016

- As part of BA Digital Media Design the project *Anthropocene* was exhibited.

Ambient Bodies, Bournemouth University, December 2015

- As part of BA Digital Media Design the project *Immersed Obsolescence* was exhibited.

Technical Skills

- Adobe Creative Suite
- Motion Graphics Toolset
 - After Effects
 - Cinema 4D
 - Houdini
 - Octane
- Web Technologies
 - HTML/CSS
 - JQuery/JavaScript
 - Node JS
- Code Based Applications
 - Processing
 - openFrameworks
- Hardware Skills
 - Raspberry Pi
 - Arduino
 - MadMapper

Employment History

September 2017 – Present

Freelance Motion Graphic Designer

Working currently as a freelance artist on a number of large a small scale active projects.

September 2016 – June 2017

Bournemouth University – Demonstrator / Lecturer

Demonstrating Photoshop, Illustrator and technical design skills to BA Media Production 1st years. The network media unit aims to develop design skills using industry standard software, which is taken forward into a practical collaborative design and development project.

June 2016 – September 2016

The Projection Studio – Projection / Motion Graphic Artist

Working at The Projection Studio alongside Ross Ashton, I returned after working on placement the previous summer to participate as Projection Mapping & 3D Motion Graphic Designer. During the projects I worked on the graphic design, 2D & 3D animation completing several of my own sections to which were used in both shows for The Royal Edinburgh Tattoo and Lightpool Blackpool Illuminations.

REFERENCES AVAILABLE ON REQUEST